

5th Grade — Interactive Games Index

Teach BIG® Writing Curriculum • The Writing Academy®, LLC • Grade 5

Every interactive game and hands-on activity across Grade 5, by cluster and module.

CLUSTER	GAMES BY MODULE	
Prepare	M1 - Genre Signal Sort Students identify topic, purpose, and audience on task cards, select a response route, and defend the decision. M3 - Genre Route Relay Students choose a genre and planning strategy, then defend why the route fits the writing job.	M2 - Same Topic, Different Job Students compare related tasks and explain how a changed purpose or audience changes the best response. M4 - Genre Court Students make and defend independent genre decisions, then explain how the content could transfer.
Cluster 1	M1 - Level Up Showdown Students identify a response thinking level, upgrade the language, and explain the stronger choice. M3 - CSI Evidence Quest Teams complete prompt, thesis, strong-or-weak, signal-marker, quote, and CSI challenges.	M2 - Thesis Builder Showdown Students assemble TOPIC, CHARGE, and ANSWER pieces for a WHAT, WHY, or HOW prompt. M4 - Explanation Relay Race Teams match thesis, evidence, and the strongest explanation, then justify the explanation.
Cluster 2	M1 - WHY or HOW? Prompt Match Game Students determine whether a prompt calls for a reason or a process/way. M3 - Spin, Sort, and Build the Baskets Students group idea cards into focused baskets and narrow to strong body-paragraph directions.	M2 - Thesis Spinner Build Partners spin WHY or HOW, draw a prompt, and build a complete thesis. M4 - CSI Match-Up Challenge Students match Reason -> Evidence -> Inference and defend the proof chain.
Cluster 3	M1 - Build the Full ECR Game Students assemble prompt, thesis, reasons, CSI evidence, explanation, and response parts. M3 - Sort the Buckets Students sort and narrow possible WHY reasons into distinct topic-sentence directions.	M2 - Flip Flap Prompt Sort Partners sort sentence-statement prompts by hidden WHY or HOW clues. M4 - Reason, Evidence, Explanation Match-Up Students build and defend proof chains with accurate signal markers and purposeful explanation.
Cluster 4	M1 - CREATURE CASE BUILDER Students match Claim, Reason, and Evidence cards into defensible cases. M3 - MIRROR AND RESPOND Students accurately restate another viewpoint and construct an evidence-based rebuttal.	M2 - ARGUMENT CHAIN RELAY Teams arrange claim, reason, evidence, and thinking into a coherent line of argument. M4 - CREATURES TRAIL Teams move through CREATURES stations to build one complete, coherent argument.
Cluster 5	M1 - Balanced Evidence Bridge Teams connect a shared idea to evidence from both passages without leaving one source behind. M3 - R1-R2-R3 Conclusion Build Students sort and revise sentence cards to create a conclusion that finishes the thinking.	M2 - Compare-and-Connect Match Students match paired evidence and name similarities, differences, and relationships. M4 - Color-Code the Whole Paper Students label sentence jobs, rebuild an exemplar, and revise for source balance and coherence.
Cluster 6	M1 - C-R-E Decision Builder Students choose a defensible side and connect claim, reasons, and evidence. M3 - Viewpoint Bridge - Understand, Rebut, Lift Teams repair weak viewpoints and rebuttals while building U-R-E-S moves.	M2 - Argument Pathway Build Students assemble claim, reason, evidence, thinking, and transitions into a line of argument. M4 - Letter Lab - Audience, Argument, Request Teams plan full CREATURES, letter parts, and a genuine request, then peer revise.
Cluster 7	M1 - Notice, Question, Speak Students turn a noticed situation into an informed question and an opening narrative or poetic move. M3 - KEEP IT OR REVISE IT? Partners use new evidence to keep, revise, or withhold a claim, then add poetic craft.	M2 - HOW WOULD THEY RESPOND? Groups build Character -> Response -> Evidence/Reason -> Possible Effect and defend the fit. M4 - The Informed Citizen Challenge Groups follow an evidence trail, receive new information, and explain whether they revise a decision.

Cluster 8

M1 - Challenge-to-Question Match

Students match a challenge with a focused, researchable question and a body-paragraph direction.

M3 - Impact Investigator

Students analyze consequences, perspectives, and whether a change improved a situation.

M2 - Evidence Court

Students evaluate evidence, compare explanations, and defend the strongest support for a research claim.

M4 - Human Research Paper and the Change Museum

Students organize a complete research paper and present evidence-based conclusions.